## ChaChaCha

No, it's not a dance. It's a twist on a traditional fourball (where everyone play their own ball) format with only the best ball counting on the 1 st hole, two on the 2 nd and then three on the 3 rd . The process repeats so that you count the best score on the 4th and so on.

## Lone Ranger/Yellow/Colored Ball

. Played in groups of four, fourball, each player takes it a turn playing with a colored ball, optional for the duration of the hole. For example, player A uses it on hole one, player B on the second and so on. The score of the designated "lone ranger" is then combined with the lowest score of the other three team members to make up the team score. Even though we are using a shotgun start on different holes, it is on these specific holes the Lone Ranger's score is used. Aplayers on holes $1,5,9,13, \& 17$ plays colored ball, B-players on holes $2,6,10,14, \& 18$ plays the colored ball the C-players on holes $3,7,11, \& 15$ play the colored ball leaving the D-players holes $4,8,12, \& 16$. Thus if you are starting on 15B, the team score of the C- player is the LR.

NOTE: In both formats one plays their own ball through the entire round which means it is reportable for you handicap index.

As in our other four ball games if a team is missing a player a random blind draw from the entire field will fill the missing scores.

The scorer for each card need not fill in the team score as Golf Genius will do that for us. If on the other hand you would like to see how your team is doing as the round progresses, feel free to do so.

